

Developer notes continued.

**Building the navigation system in Dreamweaver**

In the navigation area that has been designed, choose one of the following methods of building the navigation.

**METHOD 1: Text-based Navigation**

Click inside the navigation area. If there is a blank image there, delete it. If the nav area turns white, you need to fill it with the same color that the graphic was. Ask the designer to provide you with a hex-value **(A)**.

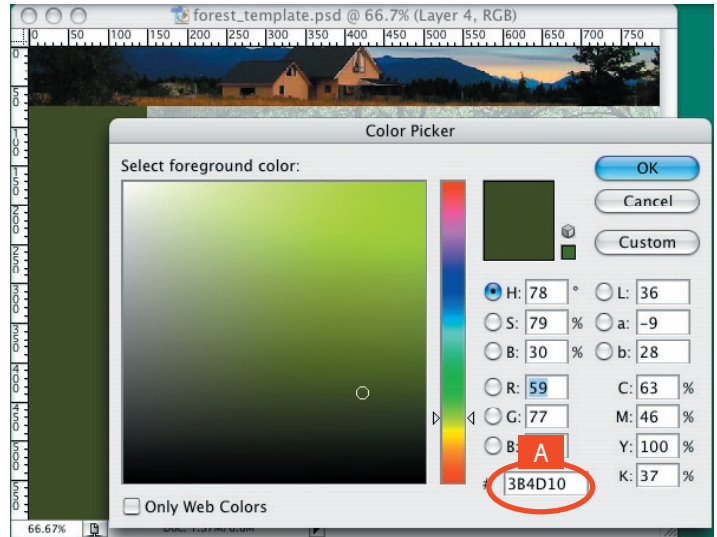
Type in the names of your links. If the nav bar is horizontal, separate the links with Non-Breaking spaces **(B)** and possibly a pipe or some other character/graphic **(C)**.

Highlight each link, and in the properties inspector, type in the page that it will link to. **(D)**. When you're done, define a new style called a.nav and apply the style to each of your links **(E)**.

**METHOD 2: Graphic-based Navigation**

The designer should provide you with the nav bar as a "cut up" table. This means that each link in the nav bar is an image that can be clicked and made to link in Dreamweaver. If the designer has not provided the nav bar this way, tell him/her to go back and create a slice for each link.

Click on each image in the nav bar and type in the name of the page it should link to in the Properties Inspector. If the designer has supplied you with rollover images, use Insert>Interactive Image>Rollover Image for each image in the nav bar. If the designer has created rollovers in Fireworks or ImageReady (refer to , you can skip this step.



If you double-click the foreground color in the toolbar in Photoshop, you get the color picker. Click your mouse on the color you want to find the hex value of.

